

Hostos Community College
Office of Academic Achievement
A.A.S. Game Design (27)
Catalog Year 2011 – 2012

ENG 089 (049) ___ 2cr	ENG 091 (1301) ___ 3cr	ESL 015 (1315) ___ 2cr	ESL 035 (1335) ___ 2cr	ESL 084 (1384) ___ 2cr	MAT 010 (1604) ___ 0cr
ENG 090 (050) ___ 2cr	ENG 092 (1399) ___ 1cr	ESL 016 (1316) ___ 2cr	ESL 036 (1336) ___ 1cr	ESL 086 (1386) ___ 3cr	MAT 020 (1622) ___ 1cr
	ENG 094 (051) ___ 3cr <small>After passing Writing test, credits for ENG 110. NOT to be included with developmental credits</small>	ESL 025 (1325) ___ 2cr	ESL 037 (1337) ___ 1cr	ESL 088 (1388) ___ 2cr	MAT 030 (1624) ___ 2cr <small>Developmental course for students who pass M1 and M2 but not M3. Prerequisite ONLY for MAT 160</small>
		ESL 026 ___ 1cr	ESL 081 (1381) ___ 3cr	ESL 091 (ENG 1300) ___ 3cr	
		ESL 027 ___ 1cr	ESL 082 (1382) ___ 3cr	ESL 092 (ENG 1396) ___ 1cr	
			ESL 083 (1383) ___ 2cr		
Total credits from developmental courses _____					

CUNY Assessment Tests and Graduation Requirements

Reading ___(P/F)
Writing ___ (P/F)
Math I ___ (P/F)
Math II ___(P/F)

Two Writing Intensive Courses
1 _____
2 _____

GPA of at least 2.0 ___(Y/N)

All academic credits for developmental courses listed above can be counted as free electives

Must earn a grade of D or better to acquire academic credit for a course

General Requirements 22-23 credits

ENG 110 (1302)	Expository Writing	3cr ___
ENG 111 (1303)	Literature and Composition	3cr ___
MAT 100 (1632)	Introduction to College Mathematics I	3cr ___
Select only ONE (1) of the following: 3cr		
PSY 101 (1032)	General Psychology___3cr	
SOC 101 (1232)	Introduction to Sociology___3cr	3cr ___
❖Natural Sciences (BIO; CHE; ENV; PHY) _____		4cr ___
Foreign Language (FRE; ITA; SPA) _____		3 – 4cr ___
❖Liberal Arts Elective _____		3cr ___
Total General Requirements		22-23cr ___

Major Electives 9 credits

Select **Three (3)** courses from the following: 9cr

DD 107	Concepts in Animation	
DD 111	Introduction to Sound Design	
DD 113	Introduction to Motion Graphics	
DD 207	Introduction to Maya	9cr ___
DD 307	Advanced Maya	
GD 205	Game Programming	

Free Electives 1-2 credits

❖Free Elective Courses _____	cr ___
Total credits from developmental courses	
Total Free Electives	
	1-2cr ___

Major Requirements 27 credits

DD 101	Intro to the Digital Toolbox	3cr ___
DD 102	Media Design in the Digital Age	3cr ___
DD 105	2D Design	3cr ___
DD 112	Intro to Web Design	3cr ___
GD 101	Introduction to Games	3cr ___
GD 102	Beyond Games	3cr ___
GD 105	Intro to Actionsript Programming	3cr ___
GD 201	Digital Games	3cr ___
GD 210	Game Studio	3cr ___
Total Major Requirements		27cr ___

Total for A.A.S. Degree Completion 60cr ___

❖Developmental credits do **NOT** count as liberal arts electives

❖Liberal Arts Elective Courses:

ANT, BSC(Anthropology), BIO(Biology), BLS(Black Latin Studies), CHE(Chemistry), DD(Digital Design), ECO(Economics), ENG(English), ENV(Environmental Science), FRE(French), HIS(History), HUM(Humanities), ITA(Italian), LAC(Latin and Caribbean Studies), LIN(Linguistics), MAT(Mathematics), PHI(Philosophy), PHY(Physics), POL(Political Science), PSY(Psychology), SOC(Sociology), SPA(Spanish), SSC(Social Science), VPA(Visual and Performing Arts), WGS (Women's & Gender Studies), WST(Women's Studies)

Advisor Signature _____

Student Signature _____

Last Updated: February 9, 2012