

**CUNY PATHWAYS – Digital Music (AAS)**

<b>REQUIRED COMMON CORE</b>		<b>CREDITS</b>
<b>English Composition</b>		6
ENG 110 & ENG 111		
<b>Mathematical and Quantitative Reasoning</b>		3
MAT 100 <b>OR</b> Higher (except MAT 105)		
<b>Life and Physical Sciences</b>		3
PHY 105		
<b>FLEXIBLE COMMON CORE</b>		
<b>Individual and Society</b>		3
PSY 101 <b>OR</b> SOC 101		
<b>Choose from any Flexible Common Core Area</b>		3
Liberal Arts Elective		
<b>MAJOR REQUIREMENTS</b>		
MUS 101	Fundamentals of Music at the Keyboard	3
MUS 102	Music Theory & Ear Training I	3
MUS 118	History of Western Musical Styles	3
<b>Choose any two (2) of the following courses:</b>		6
BLS 161	Hip Hop World View <b>OR</b>	
LAC 262	History of Latin American and Caribbean Music <b>OR</b>	
MUS 114	History of the Film Score <b>OR</b>	
MUS 116	World Music	
<b>Digital Music Sequence</b>		
DM 103	History of Electronic Music	3
DM 106	Introduction to Recording Techniques	3
DM 201	Synthesizers, Sampling & MIDI Production	3

DM 202	Sound Lab 1	3
DM 205	Sound Design	3
DM 206	Production I	3
<b>Major Area Electives: Choose three (3) courses from the following:</b>		<b>9</b>
BUS 101	Intro to Business for the Digital Entrepreneur	
DD 101	Intro to the Digital Toolbox	
DD 102	Media Design in the Digital Age	
DD 107	Concepts in Animation	
DD 112	Web Design I	
DD 202	Video Production	
DM 301	Advance Digital Illustration	
DM 310	Sound as Story	
DM 315	Sound Design in Context	
DM 316	Production II	
GD 101	Introduction to Game Design	
MUS 207	Music Theory & Ear Training II	
<b>Total Credits for Degree</b>		<b>60</b>

[Click here for a list of all Common Core Courses](#)