

Eugenio María de Hostos Community College of the City University of New York  
 Academic Advisement, Division of Academic Affairs  
 Academic Advisement Major Code # 27  
 For an Associate in Applied Science (A.A.S.) Degree in Game Design

**Game Design (A.A.S.)**

*The Associate in Applied Science degree in Game Design will provide students with a strong foundation for future occupations in the entertainment software industry. The course of study in this curriculum will provide students with additional career opportunities in the field of entertainment software publishing. In addition, the program is designed to allow expansion as technology advances or need arises. The program will prepare Hostos graduates for careers in titles such as Concept/Storyboard Artist, Game Level Designer, Character Artist, Game Play Designer, Flash Developer, 3D Artist, Character Animator, Graphics/Special Effects Designer, Interface Designer, Texture Artist and Visual Effects Editor, Sound Designer, and Professional Tester.*

<b>General Requirements</b>	<b>Credits</b>
ENG 110 .....Expository Writing.....	3.0
ENG 111 .....Literature and Composition .....	3.0
Foreign Language† .....	3-4
MAT 100.....Intro to College Mathematics.....	3.0
Natural Sciences.....	4.0
PSY 101 .....General Psychology	
<b>OR</b>	
SOC 101 .....Introduction to Sociology.....	3.0
Liberal Arts Electives .....	3.0
<b>Total .....</b>	<b>22-23</b>

<b>Major Requirements</b>	
DD 101 .....Intro to the Digital Toolbox .....	3.0
DD 102.....Media Design in the Digital Age .....	3.0
DD 105.....2D Design .....	3.0
DD 112.....Intro to Web Design.....	3.0
GD 101.....Introduction to Games.....	3.0*
GD 102.....Beyond Games .....	3.0*
GD 105.....Intro to Actionscript Programming .....	3.0*
GD 201.....Digital Games .....	3.0*
GD 210.....Game Studio.....	3.0*
<b>Total .....</b>	<b>27</b>

<b>Major Electives: Choose three courses from the following</b>	
DD 107.....Concepts in Animation.....	3.0
DD 111.....Introduction to Sound Design .....	3.0
DD 113.....Introduction to Motion Graphics.....	3.0
DD 207.....Introduction to Maya.....	3.0
DD 307.....Advanced Maya .....	3.0
GD 205.....Game Programming .....	3.0*
<b>Total .....</b>	<b>9.0</b>
<b>Free Electives.....</b>	<b>1-2</b>
<b>Total Degree Credits .....</b>	<b>60.0</b>

†Spanish, French or Italian

\*New Course