CUNY PATHWAYS – Digital Design & Animation (A.A.S.)

REQUIRED COMMON CORE				CREDITS
English Composition				6
ENG 110 & ENG 111				
Mathematical and Quantitative Reasoning				3
MAT 100 **OR** Higher (except MAT 105)				
Life and Physical Sciences				4
FLEXIBLE COMMON CORE				
Individual and Society				3
PSY 101 **OR** SOC 101				
Foreign Language				4
MAJOR REQUIREMENTS				
DD 100	Foundation Drawing			3
DD 101	Intro to the Digital Toolbox			3
DD 102	Media Design in the Digital Age			3
DD 105	2D Design			3

Choose one (1) Major Sequence					
DIGITAL DESIGN SEQUENCE			**ANIMATION SEQUENCE**		
DD 112	Web Design I	3	DD 107	Concepts in Animation	3
DD 114	Digital Illustration I	3	DD 108	Visual Narrative	3
DD 120	Typography I	3	DD 111	Intro to Sound Design	3
DD 201	Communication Design	4	DD 113	Motion Graphics & Animation Production	3
DD 215	Portfolio	3	DD 207	3D Computer Animation I	3
DD 220	Typography II	3	DD 250	2D Computer Animation	4
Elective Courses: Choose two (2) Courses from the following:		6	**Elective Courses: Choose two (2) Courses from the following:**		6
BUS 101	Intro to Business for the Digital Entrepreneur		BUS 101	Intro to Business for the Digital Entrepreneur	
DD 104	Color Theory & Design		DD 104	Color Theory & Design	
DD 106	Intro to Usable Design		DD 106	Intro to Usable Design	
DD 107	Concepts in Animation		DD 112	Web Design I	
DD 108	Visual Narrative		DD 114	Digital Illustration I	
DD 111	Intro to Sound Design		DD 202	Video Production	
DD 113	Motion Graphics & Animation Production		DD 204	Typography I	
DD 202	Video Production		DD 205	3D Design	
DD 205	3D Design		DD 207	3D Computer Animation I	
DD 207	3D Computer Animation I		DD 290	Special Topics in Animation	
DD 298	Digital Independent Study I		DD 298	Digital Independent Study I	
DD 299	Digital Independent Study II		DD 299	Digital Independent Study II	
DD 301	Digital Illustration II		DD 307	3D Computer Animation II	
DD 302	Web Design II		GD 101	Introduction to Games	

DD 307	3D Computer Animation II		GD 102	Beyond Games	
GD 101	Introduction to Games		GD 105	Game Programming I	
GD 105	Game programming I		GD 110	Visual Design for Games	
GD 110	Visual Design for Games		VPA 121	Painting & Drawing I	
VPA 133	Digital Photography I		VPA 122	Painting & Drawing II	
VPA 134	Digital Photography II		VPA 133	Digital Photography I	
Free Electives (Writing Intensive strongly recommended for on-time graduation)					3
Total Credits for Degree					**60**

[Click here for a list of all Common Core Courses](#)